

<b>Star Wars</b> <b>The Force Legacy</b>	<b>Name</b>		
	<b>Race</b>		<b>Midi-Chlorian Count</b>
	<b>Height</b>	<b>Weight</b>	<b>Age</b>
	<b>Background</b>		
	<b>Description</b>		

<b>Str</b>	<b>Dex</b>	<b>Int</b>	<b>Per</b>

<b>Force Jump</b>	<b>Alteration School</b>	<b>Organic School</b>	<b>Physical School</b>

<b>Initiative</b>	<b>Defense</b>	<b>HP</b>
		/
Nuisance		Absorption

<b>Acrobatics(D)</b>	[ ]
<b>Artillery(D)</b>	[ ]
<b>Arts(I)</b>	[ ]
<b>Astrophysics(I)</b>	[ ]
<b>Atletism(S)</b>	[ ]
<b>Commerce(I)</b>	[ ]
<b>Communication(I)</b>	[ ]
<b>Cryptography(I)</b>	[ ]
<b>Dodge (D)</b> •	[ ]
<b>Engineering(I)</b>	[ ]
<b>Force</b> •	[ ]
<b>History(I)</b>	[ ]
<b>Informatics(I)</b>	[ ]
<b>Laws(I)</b>	[ ]
<b>Loitering(I)</b>	[ ]
<b>Medicine(I)</b>	[ ]
<b>Melee Wp(S)</b>	[ ]
<b>Notice(P)</b>	[ ]
<b>Pilot(D)</b>	[ ]
<b>Ranged Wp(D)</b>	[ ]
<b>Reflexes (P)</b> •	[ ]
<b>Search(P)</b>	[ ]
<b>Space Nav(P)</b>	[ ]
<b>Stealth(D)</b>	[ ]
<b>Survival(I)</b>	[ ]

<b>Weapon</b>	<b>Damage</b>	<b>Scope</b>	<b>Proficiency/Aim</b>	<b>Total Mod</b>

<b>Galactic Credits</b>	<b>Nova Crystals</b>	<b>Armor Type</b>	<b>Experience</b>

<b>Inventory</b>
<b>Midichlorian Luck</b> ○